(iii) Government has operationalised the Cyber Swachhta Kendra to enable detection and cleaning of malicious code. This Centre operates in close coordination and collaboration with Internet Service Providers (ISPs) and Industry.

(iv) Ministry of Electronics & Information Technology (MeitY) regularly conducts programs to generate information security awareness. Tips for users about information security including securing mobile phones are disseminated through websites like "https://infosecawareness.in", "*https://www.cert-in.org.in*" *and* "*https://www.cyberswachhtakendra.gov.in*".

**Ban on Apps from China**

546. SHRI PRABHAKAR REDDY VEMIREDDY:
SHRI B. LINGAIAH YADAV:

Will the Minister of ELECTRONICS AND INFORMATION TECHNOLOGY be pleased to state:

(a) the details of Apps from China that Government has banned;

(b) the impact of the same on India;

(c) the steps taken/proposed to be taken to help, financially or otherwise, domestic App developers to replace the banned Apps;

(d) whether Government is aware that many ordinary Indians who have become social media stars and depending on some of such Apps for their livelihood have been impacted the most; and

(e) whether there is any plan to help such people?

THE MINISTER OF STATE IN THE MINISTRY OF ELECTRONICS AND INFORMATION TECHNOLOGY (SHRI DHOTRE SANJAY SHAMRAO): (a) and (b) Government has blocked 224 mobile applications under the provisions of section 69A of Information Technology Act, 2000 and rules notified under this section. These mobile applications were blocked primarily in the interest of sovereignty and integrity of India, security of State and defence of India. Due to national security concerns linkage with any country may not be disclosed in public domain.

(c)    Ministry of Electronics and Information Technology in partnership with Atal Innovation Mission (AIM)-Niti Aayog had invited Indian entrepreneurs and start-ups for Digital India Aatma Nirbhar Bharat App Innovation Challenge to give a push to India App ecosystem by identifying the best Indian Apps that have the potential to become global leaders in their field. Total 6,940 entries were received under Digital India AatmaNirbhar Bharat App Innovation challenge. Best 24 Apps were selected in 9 categories- Business (Fintech and Agritech), e-Learning, Entertainment, Games, Health, News, Office and Work from Home, and Others.

(d) and (e) There are media reports that users are adopting alternate mobile Apps/ platform that are available and also provide opportunity to develop India based apps.

### Impact of COVID-19 pandemic on electronics sector

547. SHRI PRABHAKAR REDDY VEMIREDDY: Will the Minister of ELECTRONICS AND INFORMATION TECHNOLOGY be pleased to state:

(a)    since how many days the electronics sector is not getting raw material and other components from China due to COVID-19 pandemic;

(b)    whether any assessment has been made on the impact of COVID-19 pandemic on Indian electronics sector;

(c)    if so, the details thereof; and

(d)    what alternative mechanism the Ministry is considering to protect the electronics sector?

THE MINISTER OF STATE IN THE MINISTRY OF ELECTRONICS AND INFORMATION TECHNOLOGY (SHRI DHOTRE SANJAY SHAMRAO): (a) The outbreak of COVID-19 in China coincided with the Chinese New Year festivities which extended till Mid-February 2020. Indian electronics companies had already stocked raw material / components till end-February 2020. Though most factories in China were able to resume operations and achieve around 50% capacity utilization by mid-March 2020, the virus had spread in other parts of the world, including India, by such time. The lockdown led to a halt in all production activities, including electronics manufacturing, with the exception of few companies who were manufacturing electronic components for essential medical equipment such as ventilators. After the lockdown was lifted, the